

When a new widget is created using end from the palette to the canvas, the layout data should be initialized with a new empty record. The record type is defined in the default property of the VEContainer annotation:

```
@VEWidget{category = "Custom", template = "${typeName}{ property1=\"hello\" }",
    propertyFilterType = RuiLib.INCLUDE_ALL,
    eventFilterType = RuiLib.INCLUDE_ALL,
    container = @VEContainer{layoutDataType = "$
{typeName:org.pfyu.widgets.AttachmentLayoutData}}", default=
"AttachmentLayoutData{}"}}
}
```

For example, given the GroupBoxView container and the Button widget, the following would be the resulting code:

```
GroupBoxView GroupBoxView{
    property1="hello",
    children = [ Button4 ]
};
Button4 Button{
    text="Button",
    layoutData = new AttachmentLayoutData{}
};
```